

CMSC201

Computer Science I for Majors

Lecture 09 – While Loops

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Last Class We Covered

- Using **for** loops
 - Syntax
 - Using it to iterate over a list
 - Using it for “counting” the number of actions
- The **range()** function
 - Syntax
 - Three forms: one, two, or three numbers

Any Questions from Last Time?

Today's Objectives

- To learn about and use a **while** loop
 - To understand the syntax of a **while** loop
 - To use a **while** loop for interactive loops
- To learn two different ways to mutate a list
 - **append()** and **remove()**
- To apply our knowledge to create nested loops
- To touch (briefly) on two-dimensional lists

Review: Looping and Range

Review of `range ()` Function

```
for i in range(5):  
    print(i)
```

0

1

2

3

4

What is the output of this code?

Range generates a list of numbers up to but not including the number

Review of `range ()` Function

```
for i in range(-3, -13, -3):  
    print(i)
```

-3

-6

-9

-12

What is the
output of this
code?

With three numbers,
we can change the
step to a negative to
let us count down

The “Average” `for` Loop

- Use a `for` loop to find the average from a list of numbers

```
nums = [98, 75, 89, 100, 45, 82]
total = 0    # we have to initialize total to zero

for n in nums:
    total = total + n    # so that we can use it here
avg = total / len(nums)
print("Your average in the class is: ", avg)
```


Getting Flexible Input

- Can we fill the list with numbers from the user?
 - What if we only want positive numbers?
 - And we want to re-prompt the user if they enter a negative number?
 - And *keep* re-prompting until they enter a positive
- We can't do this with a **for** loop – why?
 - For loops only run a pre-set number of times
 - We don't know how many times to re-prompt

Looping

- Python has two kinds of loops, and they are used for two different purposes
- The **for** loop:
 - Good for *iterating* over a list
 - Good for counted iterations
- The **while** loop
 - Good for almost everything else

what we're
covering today

while Loops: Syntax and Uses

The `while` Loop

- The `while` loop is used when we're not
 - Iterating over a list
 - Doing a “counted” loop
- Works the way its name implies:
While a conditional evaluates to True:
Do a thing (repeatedly, if necessary)

Parts of a `while` Loop

- Here's some example code... let's break it down

```
date = 0
```

```
while date < 1 or date > 31:
```

```
    date = int(input("Enter the day: "))
```

```
print("Today is February", date)
```

Parts of a `while` Loop

- Here's some example code... let's break it down

initialize the variable the `while` loop will use for its decision

```
date = 0
```

the loop's Boolean condition
(loop runs until this is **False**)

```
while date < 1 or date > 31:
```

```
    date = int(input("Enter the day: "))
```

```
    print("Today is February",
```

the body of the loop
(must change the value
of the loop variable)

How a **while** Loop Works

- The **while** loop requires a Boolean condition
 - That evaluates to either **True** or **False**
- If the condition is **True**:
 - Body of **while** loop is executed
- If the condition is **False**:
 - Body of **while** loop is skipped

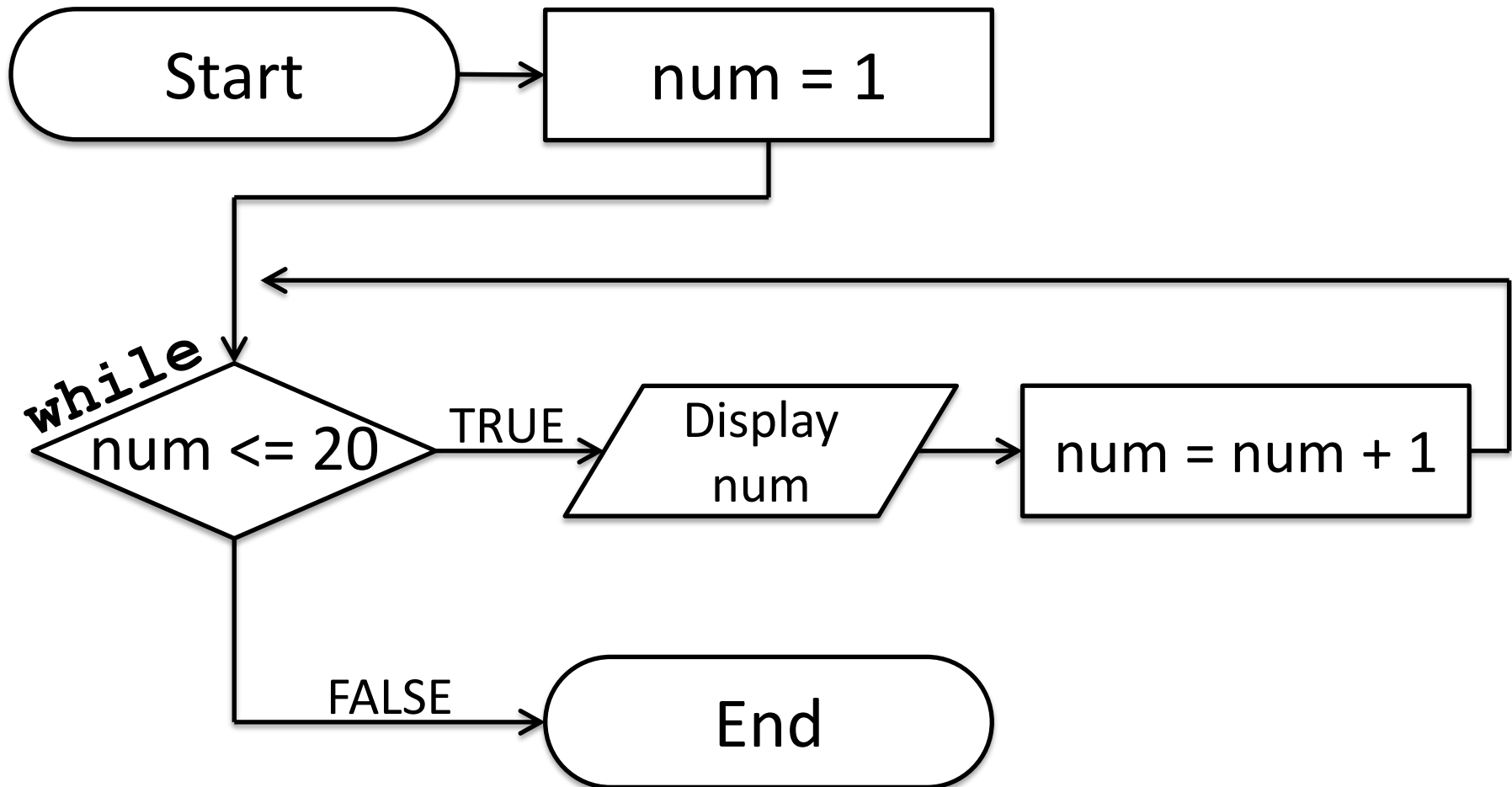
Example `while` Loop

- We can use a `while` loop to do a “counting” loop, just like we did using a `for` loop

```
num = 1           # we have to initialize num

while num <= 20:  # so that we can use it here
    print(num)
    num = num + 1 # don't forget to update
                  # the loop variable
```


Example `while` Loop



Differences Between the Loops

- Though they are both loops, **for** loops and **while** loops behave very differently

- What does the loop do?

- **for** loop:

- Iterate over a list

- **while** loop:

- Evaluate a conditional

Even when we
use **range()**

What?!

Remember,
range() creates a
list of numbers!

Differences Between the Loops

- What is the syntax of the loop?
 - **for** loop:
 - **for listVariable in listName:**
 - Must contain list name and a list variable
 - **while** loop:
 - **while CONDITIONAL == True:**
 - Must use a conditional that contains a variable that changes as the loop is run

Differences Between the Loops

- How is the loop variable updated?
 - **for** loop:
 - The loop itself updates the loop variable
 - First time through, it is element at index 0, second time through, element at index 1, etc.
 - **while** loop:
 - Programmer must update the loop variable
 - Updating is not done automatically by Python

Infinite Loops and Other Problems

Infinite Loops

- An *infinite loop* is a loop that will run forever
- Can we have an infinite loop using **for**?
 - No! The **for** loop goes through a set number of steps (iterating or counting) and will always end
- Can we have an infinite loop using **while**?
 - Yes! The **while** loop's loop variable is controlled by us, and we can make mistakes

Infinite Loop Example #1

- Why doesn't this loop end? What will fix it?

```
age = 0
```

```
while age < 18:    # can't vote until 18
```

```
    print("You can't vote at age", age)
```

```
print("Now you can vote! Yay!")
```

Infinite Loop Example #1

- Why doesn't this loop end? What will fix it?

```
age = 0
```

the loop variable (**age**) never changes, so the condition will never evaluate to **False**

```
while age < 18:    # can't vote until 18  
    print("You can't vote at age", age)
```

```
print("Now you can vote! Yay!")
```


Infinite Loop Example #2

- Why doesn't this loop end? What will fix it?

```
while True:  
    # ask user for name  
    name = input("What is your name? ")  
  
    print("Hello", name + "!")
```

Infinite Loop Example #2

- Why doesn't this loop end? What will fix it?

```
while True:
    # ask user for name
    name = input("What is your name? ")

print("Hello", name + "!")
```

True will never evaluate to False, so the loop will never exit

Infinite Loop Example #3

- Why doesn't this loop end? What will fix it?

```
cookiesLeft = 50
```

```
while cookiesLeft > 0:
```

```
    # eat a cookie
```

```
    cookiesLeft = cookiesLeft + 1
```

```
print("No more cookies!")
```

Infinite Loop Example #3

- Why doesn't this loop end? What will fix it?

```
cookiesLeft = 50
```

```
while cookiesLeft > 0:  
    # eat a cookie
```

```
    cookiesLeft = cookiesLeft + 1
```

```
print("No more cookies!")
```

the loop body is INCREASING the number of cookies, so we'll never reach zero!

Ending an Infinite Loop

- If you run a program that contains an infinite loop, it may seem like you've lost control of the terminal!
- To regain control, simply type **CTRL+C** to interrupt the infinite loop

Loop Body Isn't Being Run

- Unlike most **for** loops, a **while** loop's body may be skipped over entirely
 - If the Boolean condition is initially **False**

```
militaryTime = 1300
```

```
while (militaryTime < 1200):  
    print("Good morning!")  
    militaryTime = militaryTime + 100
```

Updating and Changing Lists

Mutating Lists

- Remember that lists are defined as “mutable sequences of arbitrary objects”
 - “Mutable” just means we can change them
- So far, the only thing we’ve changed has been the content of the list
 - But we can also change a list’s size, by adding and removing elements

Two List Functions

- There are two functions we'll cover today that can add and remove things to our lists
 - There are more, but we'll cover them later

`append()`

`remove()`

List Function: `append()`

- The `append()` function lets us add items to the end of a list, increasing its size

`LISTNAME.append(ITEM_TO_APPEND)`

- Useful for creating a list from flexible input
 - Allows the list to expand as the user needs
 - No longer need to initialize lists to `[None]*NUM`
 - Can instead start with an empty list `[]`

Example of `append()`

- We can use `append()` to create a list of numbers (continuing until the user enters 0)

```
values = []      # initialize the list to be empty
userVal = 1     # give loop variable an initial value

while userVal != 0:
    userVal = int(input("Enter a number, 0 to stop: "))
    if userVal != 0:          # only append if it's valid
        values.append(userVal) # add value to the list
```

Example of `append()`

- We can use `append()` to create a list of numbers (continuing until the user enters 0)

```
while userVal != 0:  
    userVal = int(input("Enter a number, 0 to stop: "))  
    if userVal != 0:        # only append if it's valid  
        values.append(userVal) # add value to the list
```

```
values =
```

17	22	5	-6	13
0	1	2	3	4

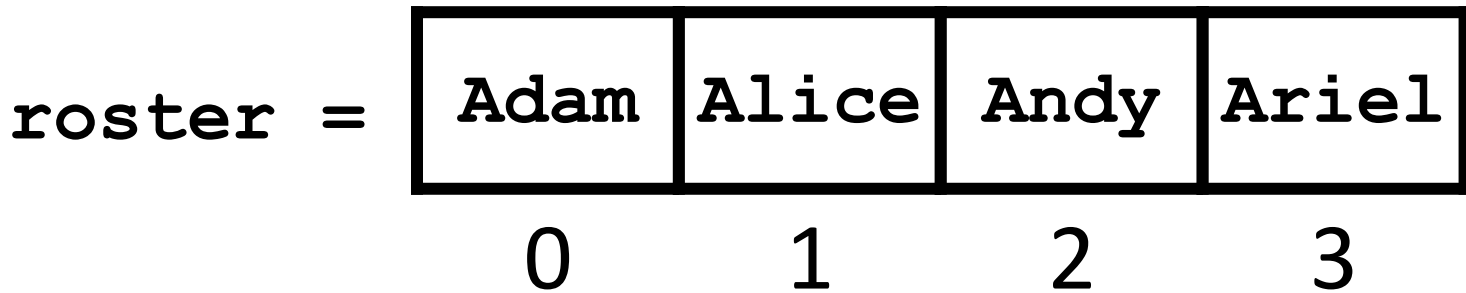
List Function: `remove()`

- The `remove()` function lets us remove an item from the list – specifically, it finds and removes the first instance of a given value
`LISTNAME.remove(VALUE_TO_REMOVE)`
- Useful for deleting things we don't need
 - For example, removing students who have dropped the class from the class roster
 - Keeps the list from having “empty” elements

Example of `remove()`

- We can use `remove()` to remove students who have dropped the class from the roster

```
roster = ["Adam", "Alice", "Andy", "Ariel"]
```



Example of `remove()`

- We can use `remove()` to remove students who have dropped the class from the roster

```
roster = ["Adam", "Alice", "Andy", "Ariel"]  
roster.remove("Adam")    # Adam has dropped the class
```

```
roster =
```

Adam	Alice	Andy	Ariel
0	1	2	3

Example of `remove()`

- We can use `remove()` to remove students who have dropped the class from the roster

```
roster = ["Adam", "Alice", "Andy", "Ariel"]  
roster.remove("Adam")    # Adam has dropped the class  
roster.remove("Bob")     # Bob is not in the roster
```

```
roster =
```

Alice	Andy	Ariel
-------	------	-------

ERROR

0 1 2

Interactive **while** Loops

When to Use `while` Loops

- `while` loops are very helpful when you:
 - Want to get input from the user that meets certain specific conditions
 - Positive number
 - A non-empty string
 - Want to keep getting input until some “end”
 - User inputs a value that means they’re finished
 - Reached the end of some input (a file, etc.)

Example `while` Loop

- We can use a `while` loop to get correct input from the user by re-prompting them

```
num = 0          # we have to initialize num

while num <= 0:  # so that we can use it here
    num = int(input("Enter a positive number: "))

# while loop exits because num is positive
print("Thank you. The number you chose is:", num)
```

Nested Loops

Nesting

- You have already used nested statements
 - In HW3, you used nested `if/elif/else` statements to help you guess a character
- We can also nest loops!
 - First loop is called the *outer loop*
 - Second loop is called the *inner loop*

Nested Loop Example

- What does this code do?

```
scores = []  
for i in range(10):  
    num = 0  
  
    while num <= 0:  
        num = int(input("Enter a positive #: "))  
    scores.append(num)  
  
print(scores)
```

Nested Loop Example

- What does this code do?

```
scores = []
```

creates an empty list

```
for i in range(10):
```

will run 10 times

```
    num = 0
```

```
        while num <= 0:
```

will keep running
while **num** is negative

```
            num = int(input("Enter a positive #: "))
```

```
        scores.append(num)
```

```
print(scores)
```

once the **while** loop exits, **num** must be positive, so add it to the **scores** list

the code `range(10)`
generates the list
`[0, 1, ..., 8, 9]`

Two-Dimensional Lists

Two-Dimensional Lists

- We've looked at lists as being one-dimensional
 - But lists can also be two- (or three- or four- or five-, etc.) dimensional!
- Lists can hold any type (int, string, float, etc.)
 - This means they can also hold another list

Two-Dimensional Lists: A Grid

- May help to think of 2D lists as a grid

```
twoD = [ [1,2,3], [4,5,6], [7,8,9] ]
```

1	2	3
4	5	6
7	8	9

Two-Dimensional Lists: A Grid

- You access an element by the index of its row, then the column
 - Remember – indexing starts at 0!

	0	1	2
0	1	2	3
1	4	5	6
2	7	8	9

Two-Dimensional Lists: A Grid

- You access an element by the index of its row, then the column
 - Remember – indexing starts at 0!

	0	1	2	
0	1	2	3	index: [0] [2]
1	4	5	6	
2	7	8	9	
	index: [2] [1]		index: [2] [2]	

Lists of Strings

- Remember, a string is a list of characters
- So what is a list of strings?
 - A two-dimensional list!
- We have the index of the string (the row)
- And the index of the character (the column)

Lists of Strings

- Lists in Python don't have to be rectangular
 - They can also be jagged (rows different lengths)
- Anything we could do with a one-dimensional list, we can do with a two-dimensional list
 - Slicing, index, appending

	0	1	2	3	4
0	A	l	i	c	e
1	B	o	b		
2	E	v	a	n	

names

NOTE: Strings vs Lists of Characters

- Strings and lists of characters are not exactly the same in Python; different operations are allowed

- Strings – can use **upper()** and **lower()**

```
names = ['Alice', 'Bob', 'Evan']
```

- List of characters – can use **append()**

```
names = [list("Alice"), list("Bob"), list("Evan")]  
[['A', 'l', 'i', 'c', 'e'], ['B', 'o', 'b'],  
 ['E', 'v', 'a', 'n']]
```

Practice: Two-Dimensional Lists

1. Using a loop, print all five numbers from the first row of `ex_nums`
2. Replace the 4 with the word "four"
3. Add a 3 to the end of the last row
4. Delete the 5 from the list

	0	1	2	3	4
0	1	2	3	4	5
1	6	7	8		
2	9	0	1	2	

`ex_nums`

Answers: Two-Dimensional Lists

1. `for num in ex_nums[0]:`
`print(num)`

2. `ex_nums[0][3] = "four"`

3. `ex_nums[2].append(3)`

4. `ex_nums[0].remove(5)`

	0	1	2	3	4
0	1	2	3	4	5
1	6	7	8		
2	9	0	1	2	

`ex_nums`

Practice: List of Lists of Characters

1. Add a “b” and a “y” to the end of “Bob”
2. Print out the second letter in “Evan”
3. Change “Alice” to “Alyce”

```
names[1].append('b')
names[1].append('y')

print(names[2][1])

names[0][2] = 'y'
```

	0	1	2	3	4
0	A	l	i	c	e
1	B	o	b		
2	E	v	a	n	

names

Announcements

- Lab 3 is being held this week!
 - Make sure you attend your correct section
- Homework 4 is out
 - Due by Monday (February 29th) at 8:59:59 PM
- Homeworks and Pre-Labs are on Blackboard
 - Homework 1 grades have been released

Practice Problems

- Write a program that allows the user to try and guess the password. It should allow them to guess the password up to three times before it doesn't let them guess anymore.
- Write a program that allows the user to enter numbers until they enter a -1 to stop.
 - After they enter a -1, it should output the average, the minimum, and the maximum of the numbers. Make sure not to include the -1 when calculating!